

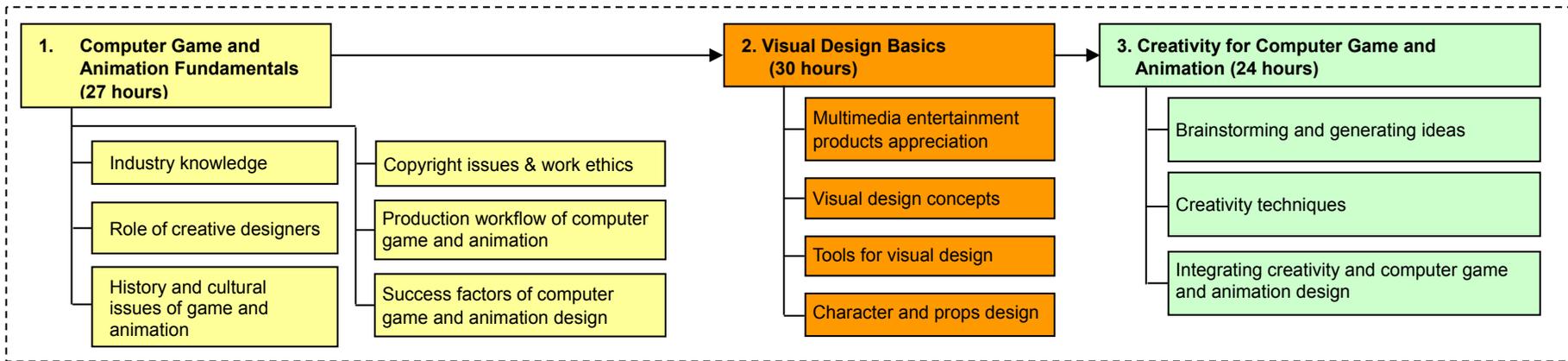
Applied Learning (Senior Secondary Level)

2016-18 Cohort

Item	Description
1. Subject Title	Computer Game and Animation Design
2. Course Provider	Vocational Training Council
3. Area of Studies/ Course Cluster	Creative Studies/Media Arts
4. Medium of Instruction	Chinese or English
5. Learning Outcomes	<p>Upon completion of the course, students should be able to:</p> <ol style="list-style-type: none"> (1) understand the profile of the computer game and animation industry and its latest local and global development; (2) apply various digital media skills and tools manipulation techniques to computer game and animation design; (3) integrate creativity, team working and problem-solving skills in creating computer game and animation products; (4) apply various pre-production and project management skills to create computer game and animation products; (5) recognise the importance of work ethics and responsibilities in the computer game and animation industry, including originality and awareness of intellectual property rights, and demonstrate positive values and attitudes; (6) demonstrate the ability in media literacy and critics through developing portfolios of studies in various computer game and animation products; and (7) develop self-understanding for further studies and career development in the related field.

6. Curriculum Map – Organisation and Structure

Core (81 hours)

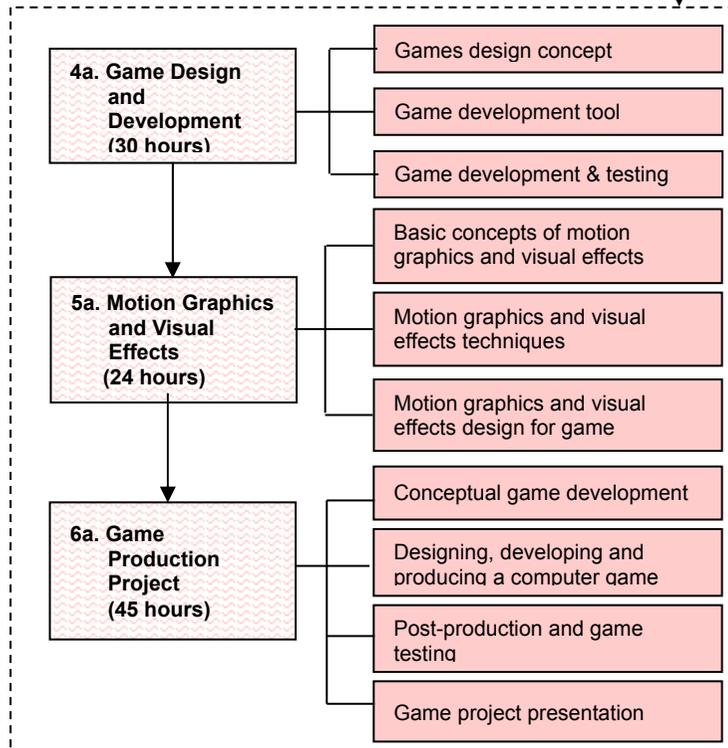


Elective (99 hours)

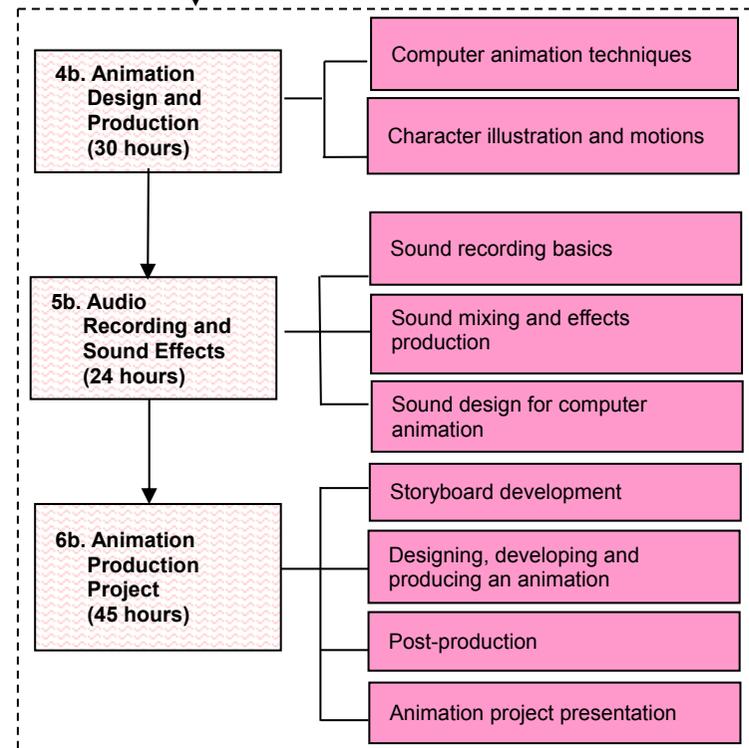
(Choose any one)

Computer Game Design Stream

Computer Animation Design Stream



OR



7. The Context

- The information on possible study and career pathways is provided to enhance students' understanding of the wider context of the specific Applied Learning course. Students who have successfully completed Applied Learning courses have to meet other entry requirements as specified by the institutions.
- The recognition of Applied Learning courses for admission to further studies and career opportunities is at the discretion of relevant institutions. The Education Bureau and the course providers of Applied Learning are exploring and seeking recognition related to further education and career development opportunities for students successfully completing the Applied Learning courses.

