

Hong Kong International Visual Arts Education Symposium 2026 – Visual Innovation

Aims / Objectives

This is to invite secondary schools to participate in the captioned symposium.

Details

2. The symposium is organised by the Arts Education (AE) Section of the Curriculum Development Institute (CDI), Education Bureau (EDB), and supported by local universities. The symposium, with its theme on “Visual Innovation”, aims to enhance the learning and teaching of visual arts and design, facilitate participants’ understanding of the latest developments of design and the application of innovative technologies in the industry, foster their visual thinking and higher-order thinking skills, strengthen vocational and professional education and training (VPET), and provide a platform for students and teachers to exchange ideas locally and internationally.

3. The symposium will take place at the Hong Kong Central Library from 14 to 16 May 2026. Prestigious local and international professionals in the field of design and technology will be invited to deliver keynote speeches, facilitate workshops, and provide face-to-face consultation sessions. Additionally, an exhibition will be held during the symposium, showcasing design works by local and/or overseas university and secondary students, an overview of relevant university departments, and an introduction to the development of visual arts education in Hong Kong. For details of the key activities, please refer to Appendix 4a.

4. Registration and further details for the symposium will be announced later. Interested schools are encouraged to follow the AE Key Learning Area webpage and the Training Calendar System for updates.

Contact Person

5. For enquiries, please contact Ms CHOI Wing-size or Ms HO Pui-fan of the AE Section, Curriculum Development Institute, Education Bureau on 3698 3539 or 3698 3538.

Hong Kong International Visual Arts Education Symposium 2026

Details of Key Activities (tentative)

14 May 2026 (Day 1)	15 May 2026 (Day 2)	16 May 2026 (Day 3)
Theme 1: Design and Technology	Theme 2: Design and Thinking	Theme 3: Design and Heritage
Keynotes: 1. Design and Digital in Museum (Victoria and Albert Museum) (V&A) 2. Technology and Living (An international consumer electronics and smart manufacturing group) 3. AI in Design (Hong Kong Baptist University) 4. How Human Creativity Interacts with AI for Better Fashion (Laboratory for Artificial Intelligence in Design, The Hong Kong Polytechnic University and the Royal College of Art in the United Kingdom) (AiDLab)	Keynotes: 1. Bringing Creativity into Thinking (EIDD Design for All Europe) (EIDD) 2. Design Thinking in Jewellery (An international jewellery group) 3. Design in Education (Design consultant) 4. Design and Technology in Education (The Hong Kong Polytechnic University) 5. A Digital Renaissance through Drone-mediated Art (A drone show leading expert)	Keynotes: 1. Heritage, Innovation and Sustainability in Architecture (Tai Kwun) 2. Rebranding (Brand consultant) 3. The Present and Future of Museums (M+ Museum)
Workshops (Examples): 1. AI in Design Process (International roboticist) 2. Creative Leadership within Education (EIDD) 3. Interactive Game (The City University of Hong Kong) 4. AI-based Interactive Design Assistant for Fashion (AiDLab) 5. Thinking through Objects – The Power of Design (V&A)		
VPET Face-to-face Consultation Sessions: Meetings with University and Industry Professionals		
Exhibition		