**The Animal Orchestra**

When their boat sinks, the animal orchestra reach an island. Will they be able to escape?

(Video link: <https://learnenglishkids.britishcouncil.org/en/short-stories/the-voyage-the-animal-orchestra>)

**Teacher’s Notes / Lesson Plan**

* The main activity is based on a story/an account about an animal orchestra, which fits into the module“*Happy Days*” ..
* Language item/structure:
* Simple past tense to describe activities or events in a story
* Vocabulary items: e.g. xylophone, maracas, flute, tabla, lute, musical instruments

**Warm-up**

|  |  |
| --- | --- |
| **Duration** | 5 minutes |
| **Aims** | * To introduce/consolidate vocabulary items related to music and prepare students for the story about the musicians * To develop students’ ability to provide information in response to factual or yes/no questions |
| **Teaching Steps** | 1. Write the following questions on the blackboard.  * Do you play an instrument? * What’s your favourite type of music? * Who’s your favourite singer? * Do you like singing and dancing?  1. Have students practise asking and answering these questions in groups. 2. There are two warm-up activities for students. “The Quiz” gets students to answer questions and can be used with groups who need more support. The “Hangman” game can be used with groups which require more of a challenge.  * The Quiz: Divide the class into small groups and give each group a turn to answer a question related to music (e.g. show pictures/photos of musical instruments/famous singers/composers and ask students to name them). Play the game again until students get all the answers correct. Work on pronunciation as necessary. * The Hangman game: Divide the class into small groups. Have students guess the words related to music and give each group a turn to call out a letter. |

**Main Activity**

|  |  |
| --- | --- |
| **Duration** | 15 minutes |
| **Aims** | * To develop students’ ability to listen for the gist or main ideas * To develop students’ ability to give a personal response to a topic |
| **Teaching Steps** | 1. Tells students they are going to watch a video about a group of musicians who go on a journey. 2. Distribute the worksheet to students and play the video. Ask them to match the animals to the musical instruments in Part 1. 3. Ask students to guess what the characters will do when questions appear in the video. 4. Pause the video and get feedback from students. 5. Play the video again for Parts 2 and 3. Part 2 asks students to answer True/False comprehension questions. Part 3 is slightly more difficult and requires students to complete the sentences with details from the story. 6. Ask students to imagine living on a desert island and answer the following questions:  * What’s the name of your island? * What can you eat and drink on your island? * Is there anything to do there?  1. Students prepare notes and give a short presentation of their desert island to their group. 2. Ask students to decide which is the best desert island described. |