DESIGN PROJECT 計作	6 KNOWLEDGE CONTEXTS 範 ICT Material & Operation & Systems & Strategies & Technology & Control Management Living 生					9 GENERIC SKILLS 通									4 KEY TASKS 關鍵項			
	TechnoSafetyInformDesign	ARNING ELE logy & Society & Health fraction Processing & Applications mer Education	建 g & Presentatio	n		Creativity	Critical Thinking 判	Communication 通	Problem Solving 解	I.T.	Numeracy	Collaboration	Self-management 我	Study	Project Learning	I.T. for Interactive Learning 用 動	Moral & Civic Education 教	Reading to Learn 讀
1.1 Marine Robot 械																		
1.2 n-legged Robot 械																		
1.3 Creative Robot 械																		
1.4 Syringe Robotic Arm 針 械臂																		
2.1 Photo Frame																		
2.2 Magazine Holder															\$11.00.00.00.00.00.00.00.00.00.00.00.00.0			
2.3 Book Storage												\\ \frac{1}{2} \\ \fr						
2.4 M Phone Rack 提																		
2.5 Memo Rack 備																		
2.6 Timing Device 報																		
2.7 Mini Flash																		
2.8 Stroke Light Design																		
2.9 Trophy															\$11.00.00.00.00.00.00.00.00.00.00.00.00.0			
3.1 Balloon Boat 動																		
3.2 Wind-powered Vehicle																		
3.3 Mouse-trap Vehicle 老鼠															***************************************			
3.4 Water Rocket 箭												'G						
3.5 Glider																		
3.6 Vehicle Design							<u> </u>								***************************************			
4.1 Park/Garden Design 園										. 2								200000000000000000000000000000000000000
4.2 Sculpture in Park 園													8					
4.3 Design a House			3						• • • • • • • • • • • • • • • • • • •	. \$1000000000000000000000000000000000000	•••						5	
4.4 Model a Building (with newspaper, straw, pasta) 建 (利																		