

## Learning Interests Questionnaire (Applicable to Secondary Students)

Name : \_\_\_\_\_ Sex : \_\_\_\_\_

Class : \_\_\_\_\_ Date of completing the Questionnaire : \_\_\_\_\_

Are you interested in joining the following activities? Please put a “✓” next to the items you have strong interest in.

### I. Language

1. Writing stories, play scripts or poems. \_\_\_\_\_
2. Participating in the editorial work of school newspaper. \_\_\_\_\_
3. Playing riddles, crosswords, Chinese word games or other word games. \_\_\_\_\_
4. Learning another language. \_\_\_\_\_
5. Choral speaking and debate competition. \_\_\_\_\_
6. Writing diaries or recording your feelings time after time. \_\_\_\_\_
7. Reading newspaper, scientific or literary magazines regularly. \_\_\_\_\_
8. Contributing articles to newspapers and magazines. \_\_\_\_\_

### II. Logic/Mathematics and Science

1. Designing mathematical games. \_\_\_\_\_
2. Participating in mathematics competitions. \_\_\_\_\_
3. Joining a chess club or chess competitions. \_\_\_\_\_
4. Creating new mathematical formulas. \_\_\_\_\_
5. Carrying out scientific experiments. \_\_\_\_\_
6. Designing or making airplane models, rockets and hot balloons. \_\_\_\_\_
7. Playing logic and reasoning games. \_\_\_\_\_
8. Collecting information and data to carry out analytical studies. \_\_\_\_\_

### III. Leadership/Self-recognition/Social and interpersonal relationships

1. Organizing a society. \_\_\_\_\_

2. Joining community activities. \_\_\_\_\_
3. Becoming a tutor of your peers. \_\_\_\_\_
4. Joining leadership training activities or programmes. \_\_\_\_\_
5. Working with others to organize activities. \_\_\_\_\_
6. Becoming a leader in a school team. \_\_\_\_\_
7. Joining activities that are challenging or may help understand yourself. \_\_\_\_\_
8. Yoga or meditation. \_\_\_\_\_

#### IV. Music

1. Organizing a band or a musical group. \_\_\_\_\_
2. Learning to play musical instruments. \_\_\_\_\_
3. Composing songs, operas or other musical work. \_\_\_\_\_
4. Becoming a member of a band or a choir. \_\_\_\_\_
5. Hosting record request shows in school during lunchtime. \_\_\_\_\_
6. Becoming a guest host of a radio music programme after school. \_\_\_\_\_
7. Becoming an exchange student at a renowned musical institution abroad. \_\_\_\_\_
8. Watching musical performances. \_\_\_\_\_

#### V. Spatial Concept

1. Playing 2-dimensional or 3-dimensional puzzles. \_\_\_\_\_
2. Sketching interesting people or landscape. \_\_\_\_\_
3. Drawing pictures. \_\_\_\_\_
4. Joining outdoor orienteering activities. \_\_\_\_\_
5. Making 3-dimensional models. \_\_\_\_\_
6. Reading or appreciating maps. \_\_\_\_\_

7. Designing or playing maze games. \_\_\_\_\_

8. Visiting art museums. \_\_\_\_\_

#### VI. Bodily Kinesthesia

1. Learning handicraft, such as weaving, knitting, carving or making ornaments. \_\_\_\_\_

2. Participating in ball games. \_\_\_\_\_

3. Joining calisthenics training. \_\_\_\_\_

4. Learning swimming and diving. \_\_\_\_\_

5. Learning to dance. \_\_\_\_\_

6. Taking part in stage performances. \_\_\_\_\_

7. Climbing hills; going hiking. \_\_\_\_\_

8. Learning magic and acrobatics. \_\_\_\_\_

#### VII. Naturalistic Recognition

1. Taking photos and sketching in the countryside. \_\_\_\_\_

2. Watching birds. \_\_\_\_\_

3. Cultivating a flower garden. \_\_\_\_\_

4. Recording daily temperatures, moisture levels, air pressures and other data for the study of weather. \_\_\_\_\_

5. Engaging in organic farming. \_\_\_\_\_

6. Raising animals. \_\_\_\_\_

7. Visiting different places for geographical field trip. \_\_\_\_\_

8. Collecting specimens. \_\_\_\_\_

#### VIII. Computer Technology

1. Writing computer programmes. \_\_\_\_\_

2. Surfing in the Internet to collect information. \_\_\_\_\_

3. Designing pictures with a computer. \_\_\_\_\_

4. Publishing newspapers with the help of computer programmes. \_\_\_\_\_
5. Designing and hosting web sites. \_\_\_\_\_
6. Making friends on the Internet. \_\_\_\_\_
7. Writing computer programmes for self-study programmes. \_\_\_\_\_
8. Designing computer games. \_\_\_\_\_

Thank You