## Collaborative Research & Development ("Seed") Project for 2022/23

Section	Native-speaking English Teacher Section					
Title of the Project	REEL to REAL (R2R): Learning English and Developing 21st Century Skills through					
(Project Code)	Film-making in Key Stage 2 (NT1022)					
Class Level (Please check and √ the appropriate box.)	<ul> <li>☐ Kindergarten</li> <li>☐ Secondary</li> <li>☐ Primary and Secondary</li> <li>Please specify levels:</li> <li>P4 – P6</li> </ul>					
Brief Description (e.g. Objectives, expected outcomes)	Film-making offers various opportunities to learn and practise using English. Films are multimodal texts that are listened to and viewed simultaneously. As a learning activity and task, film-making appeals to visual, auditory and kinesthetic learners. Designed to promote film-making and integrate it into the English Language curriculum, REEL to REAL (R2R) applies a project-based learning approach (Willis, D. & Willis, J., 2007)* through which to promote students' use of cinematic techniques of film-making, to facilitate the learning of English through language arts and digital information technology.					
	The CDC English Language Education Key Learning Area Curriculum Guide (Primary 1 – Secondary 6) (2017) attaches importance to the development and integrative use of generic skills (e.g. collaboration, communication, creativity, critical thinking, problem-solving and self-directed learning). In this connection, with use of contemporary digital technology, R2R provides a platform to integrate literacy instruction in English with the development and application of generic skills to develop upper primary students to be effective 21st century learners. As far as curriculum development is concerned, it offers valuable opportunities for participating teachers to plan, develop and review learning and teaching activities in a holistic and focused manner, with students' development and application of the target language and generic 21st century skills as the key curriculum goal.					
	Film-making allows students to learn English in a fun and meaningful way. R2R builds upon existing and newly acquired knowledge of language and scaffolds skills in both areas, i.e. language and film-making. Learning outcomes include project learning plans and products created by students through the use of technology and their language and generic skills. Learning English through film-making involves teamwork, shared goals, shared accountability and shared success. Learning will be collaborative and experiential, with students working together in groups (film crews) to make their films. They will also write individually about their films and experiences. As such, R2R provides the conditions and resources for student voice and choice to become a meaningful part of the learning experience.					
	The "Seed" project, R2R, aims to explore ways to use cinema as a means of motivating and supporting Key Stage 2 students to learn English as a second language. The objectives of the project are to:					
	<ul> <li>design integrated learning activities which provide opportunities for students to develop and apply a range of language, digital literacy and generic skills;</li> </ul>					
	• create opportunities for students to be not only consumers, but also creators skilled in using art and technology, through the learning and teaching of cinema, to enhance and extend literacy skills;					
	<ul> <li>facilitate the development of students' generic and 21st century skills;</li> <li>promote effective use of assessment for learning, as learning and of learning, among teachers; and</li> </ul>					

	<ul> <li>evaluate the impact of cinema on the learning, teaching and assessment of English as a second language.</li> <li>The project, which began in the 2020/21 school year, is open to new applications for 2022/23. The current project schools will need to submit a new application form to continue participation in the project in 2022/23. The focus for new project schools will be on adapting and implementing units developed for P4 and/or P5 in the 2022/23 school year. The current project schools will continue to focus on exploring ways to use film-making as a means of motivating and supporting primary students in the same and/or other upper primary levels to learn English as a second language.</li> <li>* Willis, D., &amp; Willis, J. (2007). Doing task-based teaching. Oxford: Oxford</li> </ul>									
	University Press.									
Key Emphases (Please check and √ the	Dimension	☑ Curriculum 1	olanning [	✓ Learning	and Teac	hing <b>G</b>	Assessr	nent		
appropriate box(es). You can choose more than one box.)	Focus	<ul> <li>✓ Values Education (including MCE, BLE&amp; NSE)</li> <li>☐ Chinese history &amp; Chinese culture</li> <li>✓ Reading / Language across the Curriculum</li> <li>✓ STEM &amp; IT Education</li> <li>☐ Entrepreneurial Spirit</li> <li>☐ Life-wide Learning</li> <li>☐ Gifted Education</li> <li>☐ L&amp;T of Chinese as a second language</li> <li>✓ Catering for Learner Diversity</li> <li>✓ Self-directed Learning</li> <li>✓ Whole-person Development</li> <li>✓ Others (please specify *)</li> <li>○ Development of generic skills in an integrative approach</li> <li>○ Learning English and developing 21st century skills through film-making</li> </ul>								
<b>Deliverables</b> (Please check and √ the appropriate box(es). You can choose more than one box.)	<ul> <li>□ Exemplars to be used for curriculum documents</li> <li>□ Learning &amp; teaching packages, self-learning packages for teachers</li> <li>□ Workshops and seminars</li> <li>□ Others (please specify) :</li> </ul>									
Duration and Nature of the Project	From	09 mm  Ongoing	2022 (starte	yy to ed from	08	mm mm	2023 2020			
Name of Advisor(s) / Consultant(s) to be invited	/									
Officer i/c	Name: Lione	Name: Lionell Goss HORN			Post: PM(I&P)					
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Please use a separate sheet for each project.