

EDUCATION BUREAU CIRCULAR MEMORANDUM NO. 114/2026

From : Secretary for Education

To : Heads of Government, Aided (including
Special Schools), Caput and Direct
Subsidy Scheme (DSS) Schools

Ref. : 1125-2015-8075-9035-00063-0003

Date : 18 August 2026

Learning Activities of the “Student Training Programme on Artificial Intelligence Education for Primary and Secondary Schools 2026/27” (Series 1)

Summary

This circular memorandum aims to invite schools to take part in the learning activities of the “Student Training Programme on Artificial Intelligence Education for Primary and Secondary Schools 2026/27” (Series 1), which are jointly organised by the Education Bureau (EDB) and various organisations.

Background

2. The EDB vigorously promotes digital education in primary and secondary schools through a diverse range of strategies to nurture students’ digital literacy and spirit of humanistic care. We continuously consolidate students’ learning and application of artificial intelligence through activities in and beyond the classroom, while providing ample opportunities for them to proficiently deploy digital technology tools including artificial intelligence and cultivate positive values and attitude. Working hand in hand with innovation and technology enterprises, non-governmental organisations and other government departments, the EDB organises a wide array of interesting learning activities centred on artificial intelligence education. These initiatives enrich students’ learning experiences in and beyond the classroom, strengthen their learning in innovation and digital technology, and embody the pursuit of technology for good.

Details

3. In the 2026/27 school year, three programmes under the Student Training Programme on Artificial Intelligence Education jointly organised by the EDB and various organisations and other government departments are as follows:

- The **“Weixin Mini Program Global Innovation Challenge (Hong Kong Regional)”**, co-initiated by the Tencent Weixin Team and Tencent WeTech Academy and co-organised by the EDB, promotes the core value of “Youth Tech for Good”. Tailored for primary and secondary students, the programme enables participants to materialise their creativity through AI coding and mini-program development. It comprises AI training, mini-program development, project evaluation and global exchange sessions, and

provides technical support for teachers and students, awards for winning teams, as well as summer internship opportunities for practical learning.

- The “**Dataverse 2026**” is co-organised by the Digital Policy Office (DPO), Hong Kong Internet Registration Corporation Limited (HKIRC) and the SEED Foundation, and supported by the EDB. Tailored for secondary school students, the programme aims to enhance students’ awareness of emerging cyber threats and strengthen their digital safety awareness, through diversified learning platforms including self-paced online courses and optional IG Reels creation competitions.
- The “**AlipayHK advice – Youth Tech Innovation UX Design Competition & Internship Programme 2026**” is organised by AlipayHK, co-organised by the SEED Foundation and The Hong Kong Federation of Youth Groups (HKFYG), and supported by the EDB. Tailored for secondary school students, the programme offers all-round development opportunities via a series of activities such as UX design competitions, thematic workshops covering UX, AI, social sciences and presentation skills, as well as workplace shadowing programmes. It also helps stakeholders gain in-depth insights into young users’ needs and perspectives on digital services.

4. Schools are cordially invited to nominate students for participation in the above programmes. Interested schools shall complete online registration. For activity details, submission deadlines and methods of enquiry, please refer to Annexes 1, 2 and 3, as well as the relevant activity websites.

Enquiries

5. For other enquiries, please contact Mr LIU Ying-shun of the Technology Education Section, Innovative Technology Education Division, Education Bureau, on 3698 3133.

Sierra LAM
for Secretary for Education

cc: Heads of Sections – for information

Weixin Mini Program Global Innovation Challenge
(Hong Kong Regional)

Target participants : Hidden Dragon Group (P1- P6)
 Flying Dragon Group (S1 - S6)

Nature : Workshops, Competitions and Exchange activities

Contact person : Ms WAN

Telephone and email : 4498 9915 / wxsa@tencent.com /
 mabelwan@tencent.com

Official Website : edu.weixin.qq.com

Online Registration : <https://contest.weixin.qq.com/hongkong>



Month	Activity Name	Details of Activity	Number of places / Participating schools
Jul - Nov 2026	Weixin Mini Program AI Training Workshop	Multiple in-person AI workshops to provide teachers with competition guidance and technical training. Registration is open to all schools in Hong Kong.	Number of participating schools: No upper limit Total number of places per session: 100+ Number of places per school: 3
16 Sep 2026	Launch Ceremony and registration	A seminar <i>Education Bureau x Tencent WeTech Academy “AI for All” Kick-off Ceremony – “Weixin Mini Program Global Innovation Challenge (Hong Kong Regional)” 2026/27 & Tencent Cloud–EdCity Joint Course “AI Literacy and Application Training for Educators”</i> (Course ID: ITED20260455) is scheduled from 3:00 pm to 5:00 pm on 16 September 2026 (Wed). School teachers interested in participating in the event can register through Training Calendar System on or before	Number of participants: around 300

Month	Activity Name	Details of Activity	Number of places / Participating schools
		10 September 2026 (Thu). 	
Nov 2026	Hong Kong Regional Competition Submission	Participating teams must upload their works on the event platform.	Number of participating schools: No upper limit Number of participating teams: No upper limit Number of students per team: 1-5 Number of guiding teachers per project: 1-2
Dec 2026	Initial Screening & Assessment	A judging panel of academic experts and Tencent lecturers will evaluate the projects and select the award winners.	
Feb 2027	Hong Kong Regional Competition Awards Ceremony	Presenting awards to recognise winning teachers and students, and showcasing outstanding projects.	
Mar 2027	Weixin Mini Program Global Innovation Challenge (Global Finals) Online Review	Hong Kong projects that won the first-class prize or above will qualify for the Global Finals round.	
Apr 2027	The 5th Weixin Mini Program Global Innovation Challenge Finals	Winning teams from Hong Kong will be selected to advance to the Global Finals. The Weixin team will send finalist certificates and invitations for Hong Kong youth to join international peers and compete on the same stage. (Note: Travel and	<u>Finalists</u> Hidden Dragon Group: 16 teams Flying Dragon Group: 16 teams

Month	Activity Name	Details of Activity	Number of places / Participating schools
		accommodation expenses will be subsidised for finalist students and their guiding teachers.)	

Dataverse 2026

Target participants	: <u>Online Self-learning Course</u> • S1-S6 students, individual participation <u>IG Reels Competition</u> • Junior Secondary Category (S1-S3) and Senior Secondary Category (S4-S6) • Participate in small groups, each consisting of 2-6 students and one teacher
Contact person	: Ms LUU and Ms CHENG
Telephone and email	: 5597 8144 / dataverse@seedfoundation.hk
Website & Online	: https://seedfoundation.hk/dataverse/2026/en/
Registration	



Objective:	To enhance secondary students' awareness of emerging cyber threats and strengthen their digital safety alertness through a diversified learning platform.
Details of Activity:	Features an <u>Online Self-learning Course</u> and an <u>IG Reels Competition</u>. Students may choose to participate in the Online Self-learning Course only, or both the course and the IG Reels Competition. <u>Online Self-learning Course</u> • “Rookie Guardian”: a 2.5-hour online course for students who are joining the course for the first time. • “Advanced Guardian”: a 40-minute online refresher course for students who have completed the online self-learning course in previous years. <u>IG Reels Competition</u> Create engaging short videos (duration: 30-90 seconds) that promote the importance of digital safety and privacy protection among peers.
Awards and Certificates:	<u>Online Self-learning Course</u> • All students who complete the course will receive a Certificate of Participation. • “Dataverse School 2026” Honorary Title: Awarded to the school with the highest total number of students who complete the online courses (regardless of course category). The awarded school will be featured in a newspaper interview and receive public recognition at the Award Presentation Ceremony. <u>IG Reels Competition</u> i) Overall Awards: a. Champion: Wireless noise-cancelling headphones (valued at approx. HK\$3,200) b. 1st Runner-up: High-quality wireless portable speaker (valued at approx. HK\$2,000) c. 2nd Runner-up: Classic design instant camera (valued at approx. HK\$1,000)

	ii) Special Awards & Thematic Awards: Certificate & Trophy. iii) All teams that submit an IG Reel will receive a Certificate of Completion.
Key Dates:	Online Self-learning Platform Closing Date: 31 August 2026 IG Reels Submission Deadline: 7 September 2026 Award Presentation Ceremony: 3 October 2026

AlipayHK advice - Youth Tech Innovation UX Design Competition & Internship Program 2026

Target participants : S1 to S6 students enrolled in local full-time secondary schools or designated Greater Bay Area secondary schools

Nature : UX design competition, workshops (themes including UX, AI, social science, presentation skills, etc.), job shadowing programme, etc.

Contact person : SEED Foundation

Telephone and email : 5597 8144 / uxcompetition@seedfoundation.hk

Website & online registration : <https://alipayhkadvice.seedfoundation.hk/sec/en>



Month	Activity Name	Details of Activity	Number of places / Participating schools
From now on to 2026/09/11	Application Period	Applicants fill in the required details on the event website. The organiser will inform applicants of the event schedule via email shortly	No limit
2026/09/18	Online Briefing Session	Walk-through guide to the important information of the competition for applicants	All applicant schools
2026/10/10	Workshop	Introducing AlipayHK's business strategies and App UED design philosophy, along with Figma software and presentation skills training for applicants	All applicant schools
2026/11/13	Submission Deadline	Applicants shall submit their design proposals and related files via the online form to be provided	All applicants
2026/11/27 to 12/6	Public Voting	The Top 15 design entries will be showcased on the AlipayHK App for public voting. The entry receiving the highest number of votes will be awarded the "Most Popular Skin Design Award"	No limit; for the public to participate
2026/12/12	Semi-Final, Final & Award Ceremony	6 out of 15 semi-finalists will enter the final contest and compete for the Champion, 1st runner-up and 2nd	15 semi-finalists (details of the award ceremony will be

Month	Activity Name	Details of Activity	Number of places / Participating schools
		runner-up places, with prizes to be awarded on-site	released later)
2027/7 to 2027/8 in between	Job Shadowing Programme	The Champion, 1st runner-up and 2nd runner-up winners will participate in the AlipayHK job shadowing programme, and join an exchange tour accompanied by mentors to the headquarters of Ant Group in Hangzhou	Champion, 1st runner-up and 2nd runner-up winners of the competition