Gifted Education Fund: Off-school Advanced Learning Programmes

Title of Programme	Hong Kong in Arts: Creative Arts Technology and Cultural Inheritance Programme for Gifted Students
Programme Provider	Centre for Learning Sciences and Technologies, The Chinese University of Hong Kong
Theme	STEAM-related Mentorship Programme; Humanities and Social Science Research Programme; Self-initiated Research Study
Maximum No. of Participants and Class Level in the 2022/23 School Year	40 students (Secondary 2-4)
Pre-requisite	No special background knowledge or skills is required.
Programme Delivery Period	From July 2023 to June 2024 (12 months) (tentative)
Medium of Instruction	Course Material: Chinese supplemented with English Class teaching/ Discussion: Cantonese supplemented with English
Objectives	 To enhance gifted students' knowledge of arts and unleash their artistic potential and creativity through a self-directed and interdisciplinary arts technology learning journey; To help students master the latest arts technology to express unique ideas through creation of innovative artwork; To enhance the skills of students essential for solving problems such as communication, collaboration, self-management and self-regulation, design and usage of various tools/equipment, materials and media for production of artwork; and To nurture positive values and attitudes, strengthen the affective development of students, and foster their personal growth and solicitude for the community and country.
Programme Outline	This programme aims to enhance the gifted students' knowledge of arts and arts technology through interdisciplinary studies and development of creative arts projects with up-to-date technology. During the learning process, students will also develop various skills, an aesthetic and artistic sense, and creativity. Workshops by an educational psychologist will be arranged to enhance the social and emotional development of gifted students.
	The programme consists of four phases.

Programme No. 2022-08 (For secondary students)

Phase 1: Interdisciplinary Arts and Culture Studies (40 hours
in total)
• An orientation event to introduce the programme objectives,
rundown and expected learning outcomes
• Affective education workshop, which covers:
- self-awareness, emotional management, self-management
(including stress management and time management)
• Arts education lectures with major topics including:
- art history, art and culture of Hong Kong, different kinds of
arts (e.g. visual arts, bilingual typography and architectural
art), traditional Chinese art, art appreciation and arts technology
 A field trip (site of visit to be confirmed later)
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Phase 2: Arts Technology in Practice (51 hours in total)
 Affective education workshop, which covers:
- interpersonal and collaborative skills, social awareness,
relationship building and management, team spirit, etc.
• Arts technology workshops to introduce essential knowledge
and skills of various arts technology necessary for developing
the creative arts projects at Phase 3 of the programme. Major
topics include the following:
I. Photography and Cinematography;
II. Virtual Reality;
III. Craftsmanship in Art
IV. Programmable Art and Creative Coding;
V. Installation Art;
VI. Performance Art;
VII. Intermedia Art;
VIII.Artificial Intelligence Art; and
IX. Dialogue with an experienced artist
• A field trip (site of visit to be confirmed later)
Phase 3: Development of Creative Art Projects (40 hours in
total)
• This phase will last for about 6 months. Mentorship tutorials
will be arranged to provide guidance and support to the students
on important topics such as creative thinking, ideation in art,
research methodology, proposal and report writing, presentation
skills, etc.Students will conduct independent study in between the tutorials
and develop their creative art projects. They can consult their
mentors and seek support whenever necessary.
 Students will prepare/rehearse for the showcase event in Phase
4.
Phase 4: Showcase of Creative Art Projects (2 hours in total)
• A closing ceremony for students to present results of their

	creative art projects and deliverables to parents, teachers, artists, academics and other guests invited to the event, and share their learning experiences.
Admission Fee	Free of charge
Application Method	Application form can be downloaded from the following webpage: <u>https://www.edb.gov.hk/en/curriculum-</u> <u>development/curriculum-</u> <u>area/gifted/ge_fund/gef/programme/current.html</u>
	Please complete the application form and send it by post <u>on or</u> <u>before 21 April 2023</u> to the following address: Centre for Learning Sciences and Technologies Room 528, Sino Building, The Chinese University of Hong Kong Shatin, New Territories (Attn: Miss Christy LO)
Documents to be Submitted along with the Application	 A photocopy of report card (last academic year) Please write about the following in the section of Student's Self-introduction in the application form: Self-introduction (including student's interests, strengths and weaknesses); Reasons for application; Preliminary ideas of a creative art project; and Expectations of the programme Evidence of Other Learning Experiences (if any)
Enquiry	Miss Christy LO (Centre for Learning Sciences and Technologies, The Chinese University of Hong Kong) Tel No.: 3943 0425 Email: <u>christy.lo@cuhk.edu.hk</u>
Date of Announcement of Result	By late May 2023 (tentative)