Title: Stretching Student Potential: Designing Interactive and Enjoyable Tasks with Authentic Contexts Using e-Learning

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Introduction

The Primary Education Curriculum Guide (2024), prepared by the Curriculum Development Council, informs schools of the need to focus on the updated Seven Learning Goals (7 LGs) of Primary Education, Three Major Directions, and Seven Major Renewed Emphases, with the aim of enhancing student learning and fostering their healthy growth and balanced development. The updated 7 LGs emphasise active learning, which includes 'being proactive in biliterate and trilingual communication' and 'developing generic skills and inquiry thinking holistically, and learning independently and actively' (Education Bureau, 2024, p. 4).

Making reference to the suggestions from the English Language Education Key Learning Area Curriculum Guide (Primary 1 - Secondary 6) 2017, schools can adopt e-learning to promote active learning among students, strengthen their interaction and motivation, and make effective use of learning and lesson time with the 'flipped classroom' strategy. To better cater for diverse students' learning needs as well as enhance learning and teaching effectiveness, schools can utilise e-learning resources with different levels of learning tasks designed and further develop diversified modes of assessment (p. 69-70).

Every English learning task should have the following five features (Curriculum Development Council, 2017, p. 65):

- A task should have a purpose and involve students in using English to achieve the various purposes set out in the learning targets and objectives.
- A task should have a context from which the purpose for using English emerges.
- A task should involve students in a mode of thinking and doing.
- A task should have a process which requires students to draw upon their framework of knowledge and skills.
- A task should engage students in carrying out a purposeful activity leading towards a product.

In view of this, the English Language curriculum leaders from Alliance Primary School, Whampoa, and Yaumati Catholic Primary School have collaborated with the School-based Curriculum Development (Primary) Section and teachers from other schools in the Learning Community for Primary School English Language Teacher Leaders (2023/24) to co-plan two units for the General English programme in Primary 5 and 6. Different meaningful and purposeful tasks have been designed, utilising different e-learning tools to enhance overall teaching effectiveness and students' enjoyment of learning.

Unit Design (1) - Alliance Primary School, Whampoa



Figure 1: An Overview of the Language Focuses and Text Types Covered in the Selected Unit

The target students at Alliance Primary School, Whampoa, are highly proficient in speaking and writing in English. They are very active and accustomed to working in groups. However, they often find learning tenses boring. Building on the existing publisher materials used by the school, students' learning about the topic of detectives and crimes was extended, providing them with more opportunities to apply the target language purposefully and meaningfully, as well as engage in thinking from different perspectives. Students act as detectives to investigate crimes, gather evidence, interview witnesses and suspects, and write reports during the learning activities.

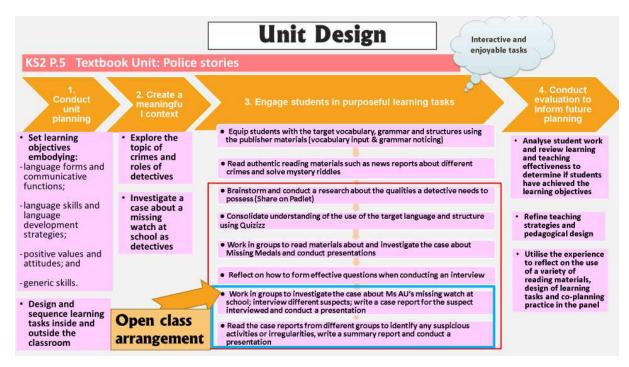


Figure 2: The Unit Design of 'Police stories' in Primary 5



Figure 3: The Use of e-Learning to Enhance the Overall Effectiveness of Learning and Teaching

During the scaffolding activities, students were encouraged to brainstorm ideas and conduct research on the qualities and personalities that a detective needs to have. They shared ideas on an e-learning platform beyond class time, provoking meaningful discussions in the classroom at a later stage. With

the strong language abilities students generally possess, different grammar noticing activities were designed, allowing them to discover the differences between 'when' and 'while.' They were also given opportunities to discuss and reflect on common mistakes, such as those in subject-verb agreement and the spelling of present participles made when applying the past continuous tense in their assignments in class.

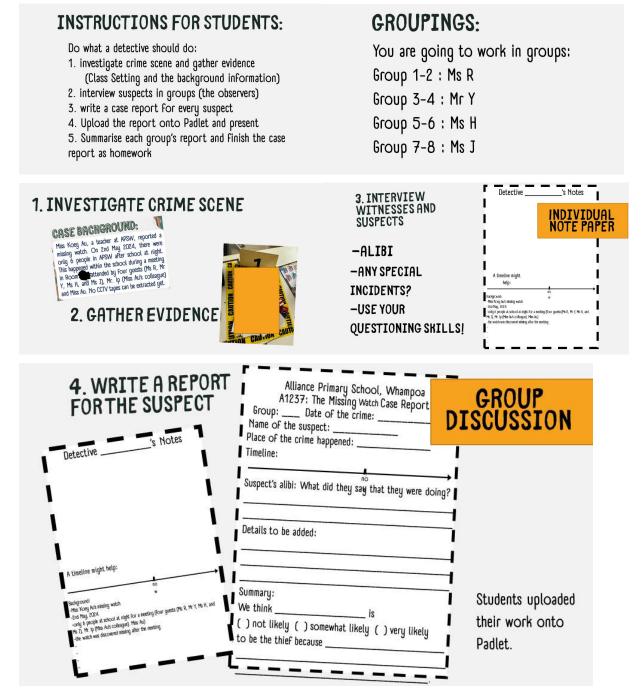


Figure 4: Examples of the Learning and Teaching Materials and Activities

During the main task, the students worked in groups to investigate the case of the teacher's missing watch at school. They interviewed various suspects, wrote case reports for the suspect interviewed, and conducted group presentations. Afterwards, they read the case reports from different groups beyond the class time using an e-platform to identify any suspicious activities or irregularities. Each group of students then wrote a summary report based on their findings and conducted a presentation to share their conclusions with the class.

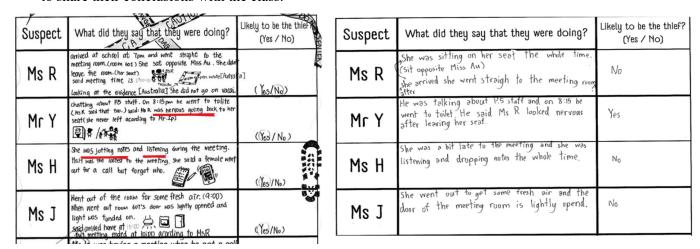


Figure 5: Examples of Students' Work

Observations and student interviews revealed that the students were highly engaged in the task, particularly enjoying the detective theme. They expressed that the authentic use of language in this context made the learning experience both meaningful and purposeful. Many students remarked on how the investigative nature of the task captured their interest, allowing them to actively participate and apply their language skills in a fun and engaging way. Furthermore, the teacher noted that the elearning features significantly facilitated interaction among students within and beyond class time. The e-platforms used encouraged students to continue their conversations outside of the classroom, allowing them to share insights, ask questions, and collaborate on assignments.

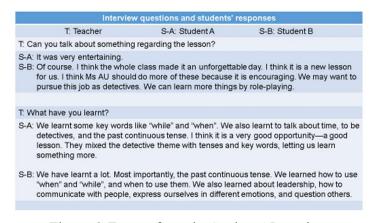


Figure 6: Extract from the Students' Interview

Unit Design (2) - Yaumati Catholic Primary School

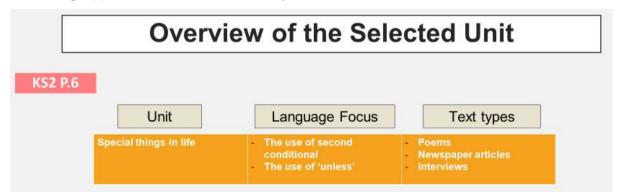


Figure 7: An Overview of the Language Focuses and Text Types Covered in the Selected Unit

The target students at Yaumati Catholic Primary School achieved better academic results in Primary 6. They are very active and eager to express their ideas. They are also curious about learning a variety of topics. Building on the existing publisher materials used by the school, students' learning about the topic of zoo accidents was extended, providing them with more opportunities to apply the target language purposefully and meaningfully, as well as engage in thinking from different perspectives. Through a series of learning and teaching activities, students can better understand the duties, expectations and limitations of various parties such as zoo keepers, visitors and the government.

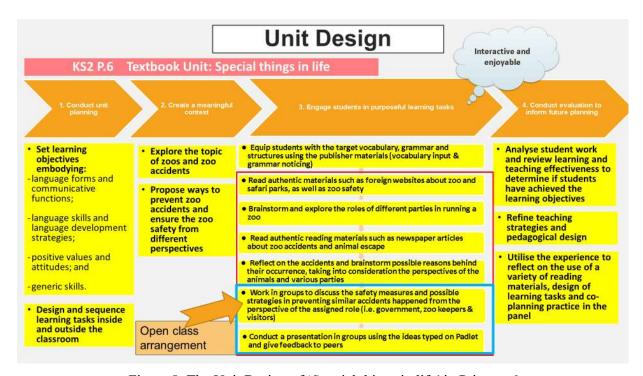


Figure 8: The Unit Design of 'Special things in life' in Primary 6

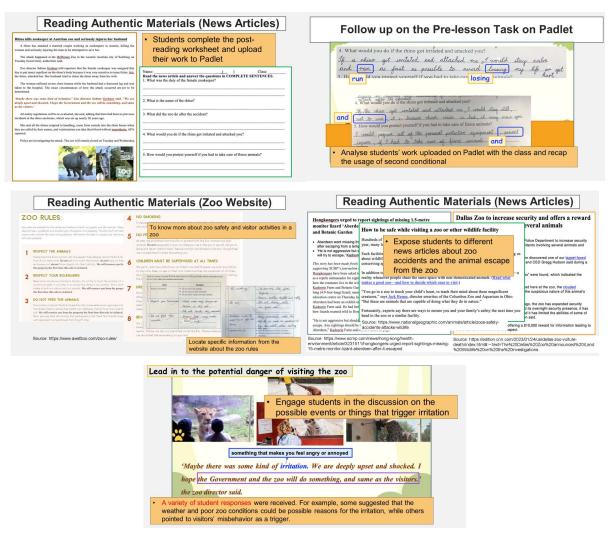


Figure 9: The Use of Authentic Online Reading Materials and e-Learning to Enhance the Overall Effectiveness of Learning and Teaching

During the scaffolding activities, students were exposed to a variety of authentic reading materials, such as foreign zoo websites and news articles about zoo accidents and animal escapes. They brainstormed and explored the roles of different parties involved in running a zoo. Additionally, they shared their pre-lesson preparation work on an e-learning platform, which facilitated meaningful discussions in the classroom at a later stage.

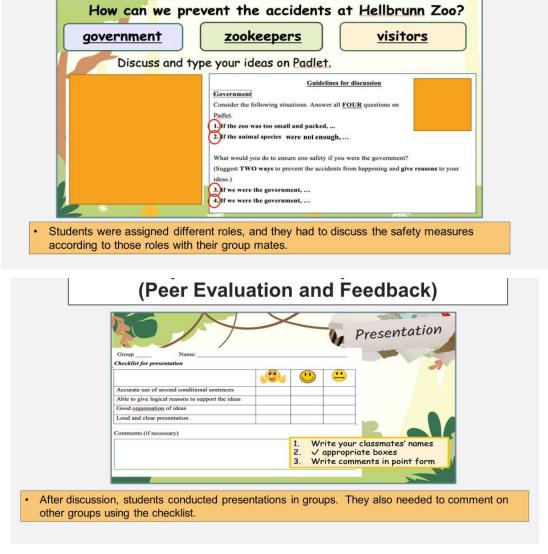


Figure 10: Examples of the Learning and Teaching Materials and Activities

During the main task, the students worked in groups to discuss safety measures and possible strategies for preventing similar accidents from the perspective of their assigned roles (i.e., government officials, zookeepers, and visitors). They typed the gist and key ideas from the discussion on an e-platform and conducted a group presentation. Students used the rubric shared by the teachers to provide feedback to their peers regarding the use of target language and structure, the richness of content, and presentation skills.

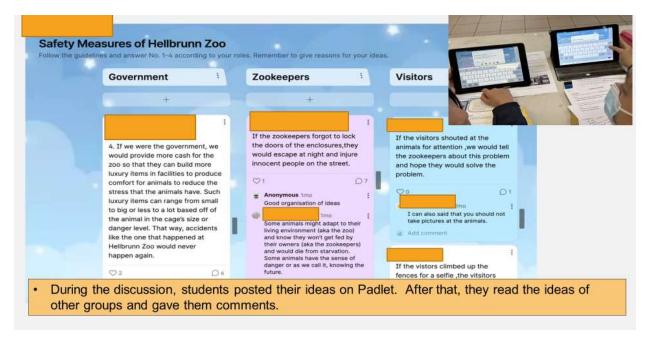


Figure 11: Students' Work on an e-platform

Observations and student interviews revealed that the students were highly engaged in the task, particularly enjoying the topic of zoo accidents and animals. They noted that the authentic use of language in this context made the learning experience both meaningful and purposeful. They shared how stepping into the roles of zookeepers, government officials, and visitors sparked their interest, enabling them to actively participate and apply their language skills in an enjoyable and interactive way. Moreover, students revealed that the e-learning elements made the lessons more enjoyable and boosted their attention spans. The design of the learning and teaching activities, along with the e-learning tools, allowed them to apply the second conditional in an interesting way. They had the opportunity to view their peers' work instantly and learn from one another. Additionally, interactions between teachers and students were enhanced. According to the teacher, students continued to post ideas on the e-learning platform beyond class time, not just after that lesson. They used the platform proactively for quite a while, demonstrating their eagerness to share thoughts about zoo safety from different perspectives.

		uestions and studen	ts' responses	
T: Teacher	S-C: Student C	S-D: Student D	S-E: Student E	S-F: Student F
T: Do you enjoy the le	sson on 17 April?			
S-D: I really enjoy that learnt how to use S-E: I enjoy it too beca conditional.	e the second conditio	nal.		
T: What did you learn?	?			
	that class. I learnt to ct usage of second co lent and the visitors.	ne usage of second co	onditional, some zoo	knowledge and also
: How did e-learning pl	latform help you learn	effectively?		
S-D: It can help us pay the class. S-E: I will pay more atte conditional togethe S-F: We explored on Pa	ention in class becaus er It is interesting a	e I am bored with just nd fun.	using the textbook. I	
: What was the most in	nteresting part in the le	esson?		
S-D: I think the most int from happening. S-E: I think the most int made for impossib	eresting part is that th			e zoo prevent accidents ssible because it is

Figure 12: Extract from the Students' Interview

Reflections and Takeaways

Considerable efforts were made by the two curriculum leaders to implement the co-planned learning and teaching activities. The high level of student engagement and their proactive use of language demonstrated the effectiveness of the tasks and materials. In these cases, e-learning played a crucial role in enhancing student engagement, facilitating interaction among peers, and providing opportunities for continuous learning beyond the classroom.

As curriculum leaders and English teachers, we should continuously strive to enhance and sustain students' motivation to learn. It is essential to adopt a student-centred approach, design tasks with clear purposes and contexts, and provide students with greater exposure to a variety of reading materials. Additionally, creating tasks that encourage students to draw upon their existing knowledge and skills will further enrich their learning experience. A variety of e-learning functions, such as discussion boards and collaborative platforms, could be better utilised to foster ongoing interaction

beyond class time. These tools allow students to engage in meaningful discussions, share resources, and collaborate on projects or tasks at their own pace. For instance, discussion boards enable students to post questions and responses, encouraging critical thinking and deeper exploration of topics. Collaborative platforms facilitate group work, allowing students to contribute ideas and feedback in real time, promoting teamwork and communication skills. By integrating these e-learning features more effectively, we can create a dynamic learning environment that extends beyond the classroom, ensuring that students remain connected and engaged with their peers and the curriculum.

To sustain and disseminate these effective practices, the curriculum leaders will continue collaborating with panel members in their schools to review and refine pedagogy across different year levels, leveraging the co-planning experience gained in the learning community.

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